

Amendments to the Claims

This listing of claims will replace all prior versions and listings of claims in the subject application.

Listing of Claims:

1. (Canceled)
2. (Currently Amended) A method for selectively displaying a plurality of rooms with side bar slide animation, comprising ~~the steps of:~~
displaying content material in a page of said room;
displaying page associated material in a side bar of said room;
responsive to entering a room, executing a first slide animation of said page associated material such that said page associated material slides into said side bar from a first direction[~~[,] without resizing said side bar~~]; and
responsive to leaving said room, executing a second slide animation of said page associated material such that said page associated material slides ~~from out of~~ said side bar in a direction different from said first direction[~~[,] without resizing said side bar~~];
thereby creating a visual effect of entering and leaving an area represented by a panel wherein the visual effect creates a visual impression of entering and leaving said area via one or more of a horizontal and vertical sliding motion;
wherein said first slide animation and said second slide animation are elements of an aesthetic set inherited from a parent room;

wherein said first slide animation and said second slide animation comprise moving said page associated material into or out of said side bar via one or more of: an up, down, left, right, or looping motion.

3-7. (Canceled)

8. (Currently Amended) A method for displaying rooms from a hierarchy of rooms, each room including a page display and a corresponding side bar display, comprising:
- removing side bar material corresponding to a first page display from said side bar by a first slide animation in a first direction when leaving a first room in said hierarchy of rooms~~[[.]] without resizing said side bar~~, and inserting side bar material corresponding to a second page display into said side bar in said first direction by slide animation when entering a second room higher in said hierarchy of rooms~~[[.]] without resizing said side bar~~; and
- removing side bar material corresponding to said first page display from said side bar by a second slide animation in a second direction when leaving said first room in said hierarchy of rooms~~[[.]] without resizing said side bar~~, and inserting side bar material corresponding to a third page display into said side bar by slide animation in said second direction when entering a third room lower in said hierarchy of rooms~~[[.]] without resizing said side bar~~; and
- thereby providing in said side bar a visual effect of respectively moving up or down said hierarchy of rooms wherein the visual effect creates a visual impression of entering and leaving said area via a vertical sliding motion;

wherein said first slide animation and said second slide animation are elements of an

aesthetic set inherited from a parent room;

wherein said first slide animation and said second slide animation comprise moving said side bar material into or out of said side bar via one or more of: an up, down, left, right, or looping motion.

9. (Currently Amended) A program storage device readable by a machine, tangibly embodying a program of instructions executable by a machine to perform operations for displaying rooms from a hierarchy of rooms, each room including a page display and a corresponding side bar display, said operations comprising:
- removing side bar material corresponding to a first page display from said side bar by a first slide animation in a first direction when leaving a first room in said hierarchy of rooms~~[[,]] without resizing said side bar~~, and inserting side bar material corresponding to a second page display by slide animation into said side bar in said first direction when entering a second room higher in said hierarchy of rooms~~[[,]] without resizing said side bar~~; and
- removing side bar material corresponding to said first page display from said side bar by a second slide animation in a second direction when leaving said first room in said hierarchy of rooms~~[[,]] without resizing said side bar~~, and inserting by slide animation side bar material corresponding to a third page display into said side bar in said second direction when entering a third room lower in said hierarchy of rooms~~[[,]] without resizing said side bar~~;

thereby providing in said side bar a visual effect of respectively moving up or down said hierarchy of rooms wherein the visual effect creates a visual impression of entering and leaving said area via a vertical sliding motion;

wherein said first slide animation and said second slide animation are elements of an aesthetic set inherited from a parent room;

wherein said first slide animation and said second slide animation comprise moving said side bar material into or out of said side bar via one or more of: an up, down, left, right, or looping motion.

10. (Currently Amended) A program storage device readable by a machine, tangibly embodying a program of instructions executable by a machine to perform operations for displaying rooms from a hierarchy of rooms, each room including a page display and a corresponding side bar display, said operations comprising:
- associating with each room in said hierarchy of rooms a respective access control list identifying users authorized to view said room;
- displaying in said side bar of a parent room material selectively descriptive of child rooms only to which said user is authorized by access control lists for said child rooms;
- removing side bar material corresponding to a first page display from said side bar via a first slide animation in a first direction when leaving a first room in said hierarchy of rooms~~[[.]] without resizing said side bar~~, and inserting side bar material corresponding to a second page display into said side bar in said first direction

when entering a second room higher in said hierarchy of rooms[.]] ~~without resizing said side bar~~; and

removing side bar material corresponding to said first page display from said side bar via a second slide animation in a second direction when leaving said first room in said hierarchy of rooms[.]] ~~without resizing said side bar~~; and inserting side bar material corresponding to a third page display into said side bar in said second direction when entering a third room lower in said hierarchy of rooms[.]] ~~without resizing said side bar~~;

thereby providing in said side bar a visual effect of respectively moving up or down said hierarchy of rooms wherein the visual effect creates a visual impression of entering and leaving said area via a vertical sliding motion;

wherein said first slide animation and said second slide animation are elements of an aesthetic set inherited from the parent room;

wherein said first slide animation and said second slide animation comprise moving said side bar material into or out of said side bar via one or more of: an up, down, left, right, or looping motion.